Cheating Detection: Identifying Fraud in Digital Exams

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FLEX

RWTH AACHEN UNIVERSITY

Our Project: FLEX

FLEX (Framework for FLExible Electronic EXaminations)

Statement of the Problem (1 / 2)

- Cheating is a problem in examinations and can have many forms
- Electronic exams come with an apparently increased danger of impersonation and illegal communication between students
- This problem gets worse in a BYOD scenario

Stop. BYOD in an exam ???

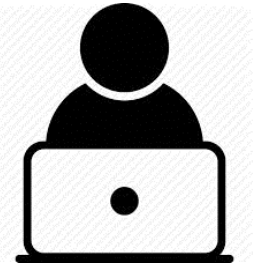
Obstacles for E-Assessment (among others)

- In the exam weeks, almost all lecture rooms are in use
- Most of them have no permanent room setup with PCs/Laptops

- Setup per exam: large exam (~ 1000 students) requires handling of 1000 Laptops…

But:
- Apparently, every student has a laptop

➔ BYOD appears as a way to enable E-Assessment on a broader base



Statement of the Problem (2 / 2)

- Existing solutions to security issues in Digital Examinations have multiple drawbacks for BYOD
  - Not guaranteed to be secure, as students' devices are *untrusted platforms*
  - No available tool supports every major operating system
- A solution to secure Digital Exams in a BYOD setting has to be found

In-situ Attribution

- Monitor students' during the exam for illicit activities, instead of locking the devices
  - Knowledge about possible cheating attempts has to be available to detect these activities
  - Particular cheating attempts may remain undetected

- To prevent plagiarism, the identity of the author of the examination's results has to be determined
  - Student-related patterns in the log of events have to be identified
  - Typing patterns are a possible solution

A-posteriori Attribution (1 / 3)

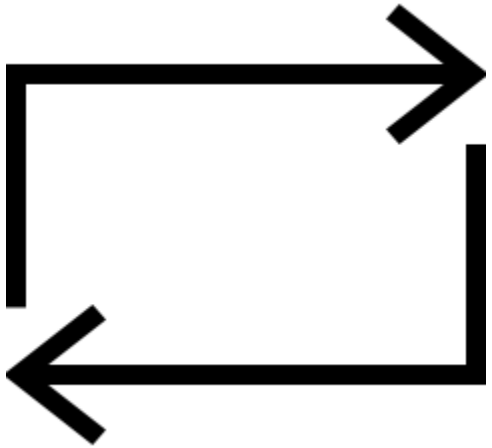
- Analysis of the available log data produced during the Digital Exam
  - Interpretation as a time series
- Several techniques for analysis available
  - Process mining
  - Wavelet analysis
  - Author Verification

A-posteriori Attribution (2 / 3)

- Process mining
  - Used to discover processes, check conformance with a process model or improve existing processes
  - Assumption: cheating generates a different process model than regularly working on the exam's assignments
- Wavelet / time series Analysis
  - Used to analyze linear time-frequency functions
  - The amount of answers that a student has entered into the system is interpreted as a frequency
    - High amount of answers relates to a high frequency
    - Low amount of answers relates to a low frequency
  - Assumption: The decomposition of the frequency signals reveals different frequencies for cheating

A-posteriori Attribution (3 / 3)

- For written texts and programming assignments, the submissions of the students can be compared with previous work from assignments and tutorials
- Previous material is used to learn the linguistic / programming style of a student
- This style is compared to the style that is inherent to the submission for the Digital Exam



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Conditions

- A sufficient amount of data has to be available
- Therefore, not only final submission is monitored and analyzed, but also intermediate results during the exam, network activity…
- The data has to be available with a time stamp
- The collection of the data must not influence the performance of the students' devices
- For author verification, reference material has to be collected during the semester

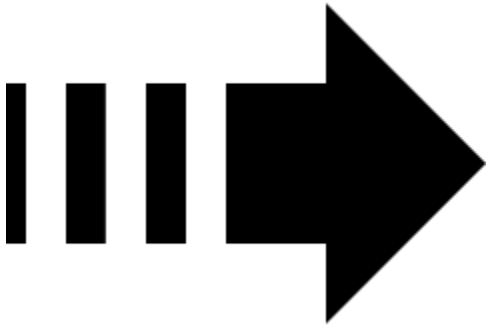
Conduction of Exams: Analogous vs. Digital

Summary

- Cheating detection for Digital Exams requires different measures than for paper-based exams
- Analyzing students' submissions can only indicate a cheating attempt, but not prove it

➔ Combination of cheating prevention (during exam) and cheating detection (during / after exam) makes cheating attemps difficult and risky

- Current steps include the prototypical implementation of the proposed ways of a-posteriori cheating



Thanks for your attention! ☺
Takk for oppmerksomheten! ☺

Are there any questions or comments?